

M I L I K
PERPUSTAKAAN
UNIVERSITAS AIRLANGGA
SURABAYA

DAFTAR PUSTAKA

Buku:

- Adlin, A 2006, *Resistensi Gaya Hidup: Teori dan Realitas*, Jalasutra, Yogyakarta.
- Ahmanda, K 2009, *10 Kiprah Pop Culture Jepang di Indonesia*, The Japan Foundation, Jakarta.
- Astiyanto, H 2006, *Filsafat Jawa Menggali Butir-butir Kearifan Lokal*, Warta Pustaka, Yogyakarta.
- Bonneff, M 2008, *Komik Indonesia*, Kepustakaan Populer Gramedia, Jakarta.
- Budiman, K 2011, *Semiotika Visual*, Jalasutra, Yogyakarta.
- Connel, R 1995, *Masculinities*, University of California Press, California.
- Cornwall, A 1997, 'Men, masculinity and gender in development', In: Sweetman, C (Eds.), *Men and masculinity*, Oxfam, Oxford.
- Fakih, M 1999, *Analisis Gender dan Transformasi Sosial*, Pustaka Pelajar, Yogyakarta.
- Hall, S 1997, *Representations: Cultural Signifying and Practices*, Sage Publication, London.
- Hartono 2003, *Belajar Menerjemahkan: Teori dan Praktek*, Universitas Muhammadiyah Malang Press, Malang.
- International Society for Educational Information Inc. 1989, *Jepang Dewasa Ini*, International Society for Educational Information Inc., Tokyo.
- Kelly, B 1998, 'Japan's Empty Orchestras : Echoes of Japanese culture in the performance of Karaoke', *The Worlds of Japanese Popular Culture: Gender, Shifting Boundaries and Global Cultures*, Cambridge University Press.
- Koendoro, D 2007, *Yuk Bikin Komik Sambil Ketawa*, DAR! Mizan, Bandung.
- McCloud, S 2001, *Memahami Komik*, Gramedia, Jakarta.

Ozawa, I 1995, *Blueprint Jepang Masa Depan*, PT. Tiara Wacana Yogya, Yogyakarta.

Powers & Kato 1989, *Handbook of Japanese Popular Culture*, Greenwood press, USA.

Pradopo, RD 2007, *Pengkajian Puisi*, Gadjah Mada University Press, Yogyakarta.

Ridwan 2006, *Kekerasan Berbasis Gender*, Fajar Pustaka, Purwokerto.

Robinson, JP 1995, *Organizational Behavior*, Pearson Education, Inc., New Jersey.

Schodt, FL 1986, *Manga! Manga! The World of Japanese Comics*, Kodhansa, Tokyo.

Schodt, FL 2007, *Dreamlad Japan: Writings on Modern Manga*, Stone Bridge Press, California.

Schultz, DP & Schultz, SE 1990, *Psychology and Industry Today (An Introduction to Industrial and Organizational Psychology-Fifth Edition)*, Maxwell Mc Millan, New York.

Setiawan, W & Soeparjo, D 1999, *Budaya Jepang Masa Kini*, SYLFF IKIP, Bandung.

Storey, J 2003, *Teori Budaya dan Budaya Pop Memetakan Lanskap Konseptual Cultural Studies*, Qalam, Yogyakarta.

Wajcman, J 2001, 'A parallel universe: the gender gap in corporate management', In: Nowotny, Helga, & Weiss, Martina, (eds.), *Jahrbuch 2000 des Collegium Helveticum Der Eth Zürich*. vdf Hochschulverlag AG an der ETH Zürich, Zürich, Switzerland.

Wetherell, M., & Edley, N 1998, 'Gender Practices: Steps in the Analysis of Men and Masculinities', In K. Henwood, C. Griffin & A. Phoenix (Eds.), *Standpoints and Differences: Essays in the Practice of Feminist Psychology*, pp. 165 – 173, Sage, London.

Skripsi:

Intifada, S 2012, 'Pengaruh *Manga* Jepang Terhadap Komik Indonesia Terbitan 2009-2011', Universitas Gadjah Mada, Yogyakarta.

Santhio, Alona Novensa 2012, 'Perancangan Komik Kisah Cupid dan Psyche sebagai Sarana untuk Mengembangkan Pesan Moral Tentang Cinta Kasih', Universitas Kristen Satya Wacana, Salatiga

Wulansuci, Y 2010, 'Budaya Populer *Manga* dan *Anime* sebagai Soft Power Jepang', Universitas Indonesia, Depok.

Jurnal:

Donaldson, M 1993, 'What is hegemonic masculinity?', *Theory and society, special Issue: Masculinities*, vol.22, no.5, pp. 643-657.

Imansyah, L 2009, 'Komik fotokopian indonesia', *ITB Jurnal Visual Art*, vol.3, no.1.

Kaparang, Olivia M 2013, 'Analisa Gaya Hidup Remaja dalam Mengimitasi Budaya Pop Korea melalui Televisi', *Journal "Acta Diurna"*, vol.II, no. 2.

Koca, C 2005, 'Gender role orientation of athletes and nonathletes in a patriarchal society: a study in turkey', *Journal Reasearch*, vol. 4.

Lubis, I 2009, 'Komik fotokopian indonesia 1998-2001', *ITB Jurusan Visual Art & Design*, vol.3, no.1, pp.57-78.

Wardhani, Khrista Jaya 2013, 'Studi Representasi dan Konstruksi Gender dalam Tokoh Komik Bergaya Manga "My Premium Girl", *Jurnal DKV Adiwarna*, Universitas Kristen Petra, vol.1, no.2.

Majalah:

Atmowiloto, A 1982, 'Komik dan Kebudayaan Nasional', *Majalah Analisis Kebudayaan*, p.109-120.

Palar, T 2001, 'Mengenal *Manga*', Animonster, edisi Maret 2001 p.54.

Website:

Gossmann, H 2001, *Introduction to the Panel "Images of Asia in Japanese Mass Media, Popular Culture and Literature"*, University of Trier, Jerman, diakses pada 10 Oktober 2015, <http://www.japanesestudies.org.uk/ICAS2/Goessmann.pdf>.

Herman, L, Jer Horwitz, Steve, K, & Miller, S 2007, *The History of Video Games*, diakses pada 10 Oktober 2015, <http://uk.gamespot.com/gamespot/features/video/hov/index.html>.

Khoiri, I & Budi Suwarna 2008, *Doraemon di Sekitar Kita*, diakses pada 12 Oktober 2015, <http://cetak.kompas.com/read/xml/2008/07/27/01331131/doraemon.di.sekitr.kita>.

Mustaqim, K, *Mari Membaca Komik*, diakses pada 16 April 2014, www.internal_artikel.blogspot.com/200407/mari-membaca-komik_07.html.

NMP International 2007, *A History of Manga*, diakses pada 10 Oktober 2015, www.dnp.co.jp/museum/nmp/nmp_i/articles/manga/manga1.html

Susilo, R 2013, *Kalahkan Jepang, Indonesia Peringkat 2 di Dunia Pembaca Manga*, diakses tanggal 16 April 2014, <http://tribunjogja.com>.

Dermatoto, A 2010, *Konsep Maskulintas Dari Jaman ke Jaman Dan Citranya Dalam Media*, diakses pada 4 November 2015, <http://argyo.staff.uns.ac.id/2010/08/10/konsep-maskulinitas-dari-jaman-ke-jaman-dan-citranya-dalam-media/>

Kulsum, U 2007, *Masih dalam Dekapan "Manga"*, diakses pada 6 November 2015, www.kompas.com

Brooks, E 1994, *Japanese Popular Culture in the Classroom. National Clearinghouse for U.S.-Japan Studies*, diakses pada 15 April 2014, <http://www.indiana.edu/~japan/digest3.html>